



GCSE PE REVISION MATS





Paper 1: The human body and movement in physical activity in sport

SKELETON

Functions of the skeleton:	Structure of a synovial joint	
Protection –		
<u>Support/Structure shape –</u>		-07
<u>Movement –</u>		
<u>Mineral Storage –</u>		
Blood cell production –		
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Types of bone	Types of joint	
<u>Long bone –</u>	Ball and socket joint –	
<u>Short bones –</u>		
Irregular bones –	<u>Hinge –</u>	_
<u>Flat bones –</u>		
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SKELETON

Functions of the skeleton:

<u>Protection – protects vital organs – ribs (heart</u> and lungs) - cranium (brain) <u>Support/Structure shape – rigid bone frame</u> that gives us our shape. Supports soft tissues like skin and muscle. <u>Movement – muscles are attached the bones</u> via tendons . Movement happens at joints <u>Mineral Storage – bones store minerals calcium</u> and phosphorus. Makes bones string.

<u>Blood cell production – blood cells produced in</u> the bone marrow of bones.

Types of bone

<u>Long bone – are strong and are used by muscles</u> to assist movement. E.g. humerus or femur

<u>Short bones</u> – support the weight of the body – they are weight bearing. E.g. tarsals in the foot

<u>Irregular bones</u> – Suited to protection and muscle attachment.

<u>Flat bones – protect vital organs.</u> E.g. ribs



Types of joint

<u>Ball and socket joint</u> – hip and shoulder – allows flexion, extension, abduction, adduction, rotation and circumduction.

<u>Hinge – elbow, knee, ankle – allows</u> flexion and extension.

Pivot joint - neck - allows rotation

<u>Condyloid –</u> Wrist – flexion and extension, abduction and adduction.





MUSCLES

Connective tissue

<u>Ligaments</u> - attach bone to bone at a joint. They help to stabilise the joint.

<u>Tendons –</u> Attach muscle to bone. They help create movement.



Types of muscle contraction

stays the same length

There are two types:

<u>Isometric – muscle contracts but</u>

<u>Isotonic – Muscle changes length.</u>

Joint	Movement	Agonist (one that starts movement)	Type of contraction	Antagonist	Type of contraction	Bones
Elbow	Flexion	Вісер		Tricep		Radius,
	Extension	Tricep		Bicep		ulna and humerus
Knee	Flexion	Hamstring		Quadriceps		Tibia, Fibula
	Extension	Quadriceps		Hamstring		and Femur
Ankle	Plantar- flexion	Gastrocnemius		Tibialis anterior		Tibia, Fibula
	Dorsi- flexion	Tibialis Anterior		Gastrocnemius	Eccentric contraction	and Talus
Hip	Flexion	Hip flexors	action	Gluteus Maximus		Pelvis and femur
	Extension	Gluteus Maximus	Concentric contraction	Hip flexors		
Shoulder	Flexion	Front of deltoid	Concent	Back of deltoid		Scapula and
	Extension	Back of deltoid		Front of deltoid		humerus
	Abduction	Latissimus dorsi		Middle of deltoid		
	Adduction	Middle of deltoid		Latissimus dorsi		
	Rotation (arm out)	Infraspinatus and teres minor		Subscapularis		
	Rotation (arm in)	Subscapularis		Infraspinatus and teres minor		

LUNGS



Inspiratory reserve volume -

Expiratory reserve volume –

<u>Residual volume</u> –

Changes in exercise Tidal volume increases –

Breathing rate increases –

Gaseous exchange

Gaseous exchange is the:

What makes gaseous exchange effective?

Large surface area of alveoli –

Moist thin walls –

Lots of capillaries –

Large blood supply –

Movement of gas from a high to a low concentration -

Short distance for diffusion -



Delivery of oxygen
Oxygen is transported from the

he	to the	
via the blood.		

Red blood cells contain	Oxygen combines to this
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substance to form <u>o</u> Carbon dioxide can also be carried by haemoglobin.

Mechanics of breathing Inhaling – breathing in

Exhaling – breathing out

LUNGS



Spirometer Trace

<u>Tidal volume</u> the amount of air that is breathed in or out in one breath.

<u>Inspiratory reserve volume</u> – is the difference in volume from normal when we breath in as much as we can.

<u>Expiratory reserve volume –</u> the difference in volume after maximum exhalation.

<u>Residual volume</u> – the amount of air left in the lungs after the most forcible exhalation possible.

Changes in exercise

Tidal volume increases – deeper breaths in and out so the 'peaks' are higher and the 'dip' is lower.

Breathing rate increases – more breaths are taken per minute so the 'peaks' are close together.

Gaseous exchange

Gaseous exchange is the exchange of oxygen and carbon dioxide. It takes place in the alveoli in the lungs.

What makes gaseous exchange effective?

Large surface area of alveoli – there are thousands of alveoli in the lungs and they are round. Each of these factors increases the surface area of the alveoli meaning more exchange can take place at any one time.

<u>Moist thin walls –</u>Gas can easily pass through the walls the exchange is very quick

<u>Lots of capillaries –</u> Capillaries surround the alveoli to allow exchange to take place as they carry blood.

<u>Large blood supply</u> – More blood means there is more opportunity for gaseous exchange.

<u>Movement of gas from a high to a low</u> <u>concentration</u> - gases move down the concentration gradient – so carbon dioxide is force out and oxygen is forced in.

<u>Short distance for diffusion – happens</u> quickly



Delivery of oxygen

Oxygen is transported from the heart to the working muscles via the blood.

Red blood cells contain <u>haemoglobin</u>. Oxygen combines to this substance to form <u>oxyhaemoglobin</u>.

Carbon dioxide can also be carried by haemoglobin.

Mechanics of breathing

Inhaling – breathing in

- The external intercostal muscles contract moving the ribcage up and out
- The diaphragm contracts flattening.

These two movement increase the thoracic cavity forcing air into the lungs. In exercise lungs can expand more as pectorals and sternocleidomastoid contract –

increasing volume further.

Exhaling – breathing out

- External intercostal muscle relax moving rib cage in and down (internal intercostals contract)
- Diaphragm relaxes moves into dome shape.

These two movement decrease the thoracic cavity forcing air out of the lungs.

Rib cage can be pulled down quicker in exercise by abdominals forcing air out quicker.

Heart rate – Stoke volume -	Aorta	Cardiac cycle and the pathway of blood <u>Pathway of blood</u> • Deoxygenated blood into the right atrium
Cardiac output – Cardiac output = Heart rate x Stroke volume Redistribution of blood flow (vascular shunt mechanism) Changes in exercise	Right Atrium Left Ventricle Right Ventricle	* Oxygenated blood is ejected and transported to the body via the aorta. <u>Cardiac cycle</u> Diastole/diastolic the ventricles are and are filling with blood from the atrium. Systole/systolic – the ventricles pumping blood out of the heart.
	Lumen nica	Adve
Capillaries	Veins	Arteries

HEART

<u>Heart rate – The number of times the heart</u> beats per minute.

<u>Stoke volume -</u> The volume of blood pumped with each heart beat by each ventricle of the heart .

<u>Cardiac output</u> – the volume of blood pumped by each ventricle in the heart per minute.

Cardiac output = Heart rate x Stroke volume

Redistribution of blood flow (vascular shunt mechanism) <u>Changes in exercise</u>

- Arteries widen to stop blood pressure getting to high in exercise.
- Arteries supplying working muscles vasodilate to increase blood supply to the muscle.
- Arteries supplying inactive organs vasoconstrict to restrict the amount of blood being delivered.
- The amount this occurs depends on the intensity of exercise.

Capillaries

- Carry blood through the body to exchange gases and nutrients
- Very thin walls so substances can easily pass through.
- Narrow so a lot of them can fit into the body, meaning the have a large surface area.
- Blood flows through them slowly to increase time for exchanges to take place.





Cardiac cycle and the pathway of blood

Pathway of blood

- Deoxygenated blood into the right atrium
- Then forced into the right ventricle
- Transported to the lungs via the pulmonary artery
- Blood is oxygenised via gaseous exchange
- Blood transported back to the hear via the pulmonary vein.
- Blood re-enters the heart in to the left atrium.
- Moves into the left ventricle.
- Oxygenated blood is ejected and transported to the body via the aorta.

Cardiac cycle

Diastole/diastolic the ventricles are relaxed and are filling with blood from the atrium.

Systole/systolic – the ventricles contract pumping blood out of the heart.



Arteries

- Carry blood away from the heart
- Blood is oxygenated (except pulmonary artery)
- Thick muscular walls as blood is travelling at a high pressure.
- Muscle in the wall means the artery can widen (vasodilation) or narrow (vasocontriction) to control blood flow.

Veins

- Carry blood towards the heart.
- Have valves to prevent the back flow of blood.
- Carry deoxygenated blood (except pulmonary vein).
- Carry blood at low pressure, so have thinner walls and less muscle. They have a large lumen.
- Muscle in the wall means the artery can widen (vasodilation) or narrow (vasocontriction) to control blood flow.

AEROBIC AND ANAEROBIC EXERCISE



AEROBIC AND ANAEROBIC EXERCISE

Aerobic exercise

Aerobic respiration occurs in the presence of oxygen.

The oxygen is used to release energy from glucose.



This happens when the body is able to meet the demands of the exercise – e.g. marathon. The body is able to get the oxygen to muscles in time.

Anaerobic exercise

Anaerobic respiration occurs in the absence of oxygen.



This happens when the body is not able to meet the demands of the exercise – e.g. sprinting. The body isn't able to get the oxygen to muscles in time.

Can only do this for a short period of time as lactic acid builds up and causes fatigue in the muscles.



Excess post-exercise oxygen consumption (EPOC) or Oxygen debt.

EPOC – The amount of oxygen the body needs to take in following a period of exercise to remove lactic acid and recover.

<u>How it happens</u> - when we begin exercise the body is not able to perform aerobic respiration straight away to meet the demands of the exercise. The body therefore performs anaerobic respiration, producing lactic acid. In order to convert lactic acid back to pyruvate (a nonharmful substance) the body needs oxygen. Therefore after exercise we take in extra oxygen by maintaining an increased breathing rate to ensure all body systems are ready to be used again, and any harmful substances are removed. Recovery process from vigorous exercise:

Cool down

- Maintain elevated breathing rate and heart rate – ensure that oxygen is still being delivered to the muscles to aid the removal of lactic acid.
- Stretching increase flexibility of the muscles.

Manipulation of diet

- Rehydration increase intake of water to replace any that has been lost through sweating
- Intake carbohydrates this will replenish energy stores

Ice baths/Massage

• Prevent DOMS (delayed onset of muscle soreness.

Depending on the activity that is performed, a different recovery process would be undertaken. For instance, a marathon runner would need to intake more carbohydrates and water than someone who has ran 100m.

EFFECTS OF EXERCISE



EFFECTS OF EXERCISE

Immediate

These are the things that occur during exercise.

You will become hot/sweaty and may have red skin. This is due to the body trying to cool down.

Increase in depth and frequency of breathing – this will deliver more oxygen to the working muscles to allow them to continue to work.

Increase in heart rate – this will increase the blood flow to the muscles and therefore more oxygen will be delivered to the working muscles.



Short-term

These are the effects that may occur 24-36 hours after exercise.

- Tiredness/fatigue
- Light headedness •
- Nausea •
- Aching/ DOMS/cramp

These are more likely to occur if the recovery process has not been followed.

Long-term

These are the effects that may after monthsyears of exercising.

- Change in body shape
- Improvement in specific components of fitness including:
 - Muscular endurance
 - Speed
 - Suppleness
 - Cardiovascular endurance
- Increase in the size of the heart (hypertrophy)
- Lower resting heart rate (bradycardia)





LEVER SYSTEMS



Fulcrum – Joint where movement happens Effort – force applied by muscle Load – what is being lifted (resistance)









Load is located in between the fulcrum and effort.

Plantar-flexion and dorsiflexion at the ankle.

How to remember: Letter represents the middle component in that particular class of lever. \mathbb{L}



Effort is located in the middle of the fulcrum and the load.



LEVER SYSTEMS

Load

Fulcrum

Fulcrum – Joint where movement happens **Effort** – force applied by muscle **Load** – what is being lifted (resistance)

Effort is located in the

the load.

middle of the fulcrum and

Flexion and extension at the

shoulder, hip and knee. Flexion at the elbow.



PLANES AND AXIS



PLANES AND AXIS



Sagittal plane – divides left and right.

Movement here is up and down movements of flexion and extension.

E.g. running action

Transverse axis – runs

horizontal through the

e.g. somersault or forward

body.

roll



Frontal plane – divides front and back



e.g. Cartwheel



Transverse plane – divides upper and lower halves of the body. Movement here is rotational. e.g. hip rotation in a golf swing. Longitudinal axis – runs through the body from the top to the bottom. E.g. pirouette or a 360 degree rotation.

TYPES OF MOVEMENT



TYPES OF MOVEMENT





Movements you need to know:

- Elbow action in push ups/ throw in
- Shoulder action in cricket bowl
- Hip, knee and ankle in running
- Hip, knee and ankle in kicking
- Hip, knee and ankle in standing vertical jump
- Hip, knee and ankle in squats

HEALTH-RELATED COMPONENTS OF FITNESS AND TESTS

Cardiovascular endurand	ce	Strength Definition	A CONTRACTOR	Muscular endurance Definition	
Test -		Test – maximal strength Test – Strength		Test –	
Flexibility		Speed	What you know:	a need to Reasons for fitness testing:	Limitations to testing:
Definition Test -		Definition Test	 The eq needed How the theorem is the second s	onents or component quipment d for the test	
			 Ievels, second Who we have a second seco	cms, ds) vould need omponent of	

HEALTH-RELATED COMPONENTS OF FITNESS AND TESTS

Cardiovascular endurance Strength Muscular endurance Definition Definition Definition Ability of the heart and lungs to supply Amount of force that a muscle or muscle group can The ability to repeated use muscles over a long oxygen to the muscles, so that the whole apply against a resistance. time, without getting tired. body can be exercised for a long period of time. Test – maximal strength Test - Sit up bleep test One Rep Max – the highest weight you can perform a Perform sit ups to a set pace of 25 per minute. Test - Multistage fitness test (bleep test) repetition with. Can last for up to 4 minutes if you manage to 20 metre shuttles have to be run to the Test – Strength keep the pace. Measured by how many you sound of the bleep which gets faster with Hand grip dynamometer – measures grip strength. Grip complete. each level. as hard as you can for 5 seconds and record the score. What you need to Reasons for fitness Limitations to testing: Flexibility Speed know: testing: • Not sport specific • Don't replicate Definition Definition Definitions of • Identify strengths movement of The amount of movement possible at a Is the rate at which someone is able to move, or and weaknesses components activity joint. to cover a distance in a given amount of time. Test for component Monitor Don't replicate The equipment improvement competitive Test - Sit and reach Test needed for the test • Show fitness levels conditions of sport Legs are straight out with the feet flat on 30 metre sprint test – run the 30m as fast as you • How the test is Inform training • Measurements and the box. Reach as far forward as you can can and record time in seconds. measured (e.g. compare to others reliability are recording the result in centimetres. levels, cms, and averages questionable seconds) Motivate and set Must be carried out Who would need goals correctly to increase this component of reliability

fitness

SKILL-RELATED COMPONENTS OF FITNESS AND TESTS

Power Definition		Co-ordination Definition		Reaction time Definition	
Test -		Test -Wall toss		Test	
Agility Definition		Balance Definition	kn •	ow: testing: Definitions of components Test for component	for fitness Limitations to testing:
Test -	10 merzes	Test		The equipment needed for the test How the test is measured (e.g. levels, cms, seconds) Who would need this component of fitness	

SKILL-RELATED COMPONENTS OF FITNESS AND TESTS

Power

Definition



Is a combination of speed and strength. Speed x strength

Test - Vertical Jump test

Mark the highest point that you can reach on the wall while standing. Jump and mark the wall at the highest point of jump. Measure the distance between the two marks.

Co-ordination

Definition



Is the ability to use two or more parts of the body together, efficiently and accurately.

Test -Wall toss

Stand 2m away from the wall and throw a ball underarm. Catch the ball with the opposite hand. See how many catches you can do in 30 seconds.

Reaction time



Definition Is the time taken to move in response to a stimulus.

Test - Ruler drop test

Ruler is held vertically above your hand between your finger and thumb with the 0 being nearest to your hand. The ruler is then let go and you record at which cm you catch it on.

Reasons for fitness

Identify strengths

improvement

and weaknesses

testing:

Monitor

Agility

Definition

Is the ability to change body position or direction quickly and with control.

Test - Illinois agility run

Start lying face down. Complete the course as quickly as you can gaining the shortest possible time.



Balance

Definition



Is the ability to keep the body's centre of mass over a base of support.

Test -Stork test

Stand on the one leg with the other touching your knee and your hands on your hops. Raise your heel so you are on your toes. Hold this position for as long as possible. What you need to know:

Definitions of components

- Test for component
- The equipment
- needed for the testHow the test is
- measured (e.g. levels, cms,
- seconds)
- Who would need this component of fitness

Limitations to testing:

- Not sport specificDon't replicate
- movement of activity
 - Don't replicate
 competitive
 conditions of sport

reliability are

Measurements and

- Show fitness levels Inform training
- compare to others and averages
- Motivate and set goals
- questionable
 Must be carried out correctly to increase reliability

PRINCIPLES OF TRAINING



PRINCIPLES OF TRAINING

Specificity

Matching the training to the needs of the sporting activity and individual.

Tedium

There needs to be variety in your training to avoid it becoming boring.

Progressive overload

Gradual increases in exercise to cause a greater than normal stress to the body for training adaptations to take place. Done via **FITT.**

FITT Principles

<u>Frequency</u> – number of times one trains

<u>Intensity</u> – how hard you train <u>Time – how long your train for</u> <u>Type – What exercises and</u> methods of training you should use.

Reversibility

Any adaptation of training will be lost as a result of not training.

Training zones: <u>Aerobic target zone</u> –	Continuous training	Interval training)
Anaerobic target zones – Target	<u>Advantages</u> –	<u>Advantages</u>	
Calculations	<u>Disadvantages -</u>	<u>Disadvantage</u> s	
Static stretching	Circuit training	Fartlek training	
<u>Active -</u>	<u>Advantages –</u>	Advantages	
<u>Passive -</u>	<u>Disadvantages –</u>	<u>Advantages</u> <u>Disadvantages</u>	
5			ノ

Training zones:

<u>Aerobic target zone</u> – 60-80% of your maximum HR

Anaerobic target zones – 80-90% of your maximum HR.



<u>Calculations</u> Maximum HR = 220 – age

Aerobic target zone = maximum HR x 0.6 (lower) = maximum HR x 0.8 (higher) Anaerobic target zone = maximum HR x 0.8 (lower) = maximum HR x 0.9 (higher

Static stretching

Training that is the gradual stretch of a muscle. It is where muscles are held in positions for around 30 seconds to increase flexibility.

<u>Active</u> - you use your own muscles to hold the stretch position.

<u>Passive -</u> you use someone else or a piece of equipment to help you hold the stretch.



Continuous training

Training that involves activity without rest intervals This training involves exercising at a steady, regular pace (eg. jogging). It lasts for at least 20 minutes and is *aerobic*.

e.g. running, walking, cycling, swimming and rowing



<u>Advantages</u> - Highly effective for long distance athletes and needs only a small amount of equipment.

<u>Disadvantages -</u> It can be very boring. It doesn't improve anaerobic fitness

Circuit training

Circuit training is 'a series of exercises performed at stations that focus on different muscle groups'. Each exercise is called a station and should work a different area of the body to avoid fatigue. Circuit training can develop many components and can be specific to sports by using skill stations.

<u>Advantages –</u> Match training to specific needs and components of fitness. Variety within training. <u>Disadvantages –</u> Takes a lot of time to set up and can require lots of space and equipment.



Interval training

Interval training is 'training that incorporates periods of exercise and rest'. An example of interval training would be sprinting for 25m and walking back to the start. it is a high intensity activity followed by a low intensity activity.

<u>Advantages</u> Quick and easy to set up. Can mix aerobic and anaerobic exercise to replicate team games.

<u>Disadvantage</u>s - It can be boring. It can be hard to keep going when you get fatigued.

Fartlek training

Fartlek training is 'training which varies in intensity and duration and consists of bursts of intense effort alternating with less strenuous activity'. This training involves exercising at different speeds/intensities. For example 1 lap jogging, 1 lap sprinting, 1 lap running. Due to the different speeds it is both **aerobic** and **anaerobic**. It can also be completed over different terrains (hills/roads etc.).

<u>Advantages</u> Good for sports that require changes in speed. Easily adaptable to suit different fitness levels. <u>Disadvantages</u> It's easy to skip the harder parts. Difficult to know how hard someone is trying.

Weight training	Plyometric training		ligh altitude training:	
<u>Advantages</u> – Disadvantages -	<u>Advantages –</u> <u>Disadvantages -</u>		Advantages – Disadvantages	
SEASONAL	TRAINING etition/playing Post-season		INJURY DURING/ TER TRAINING	,
Preparation Peak		<u>Warm up –</u> <u>Avoid overtraining –</u>	<u>Hydration –</u> <u>Stretches –</u>	
		Appropriate clothing and footwear –	<u>Technique –</u>	
		<u>Taping/bracing –</u>	<u>Appropriate rest</u> –	

Weight training

Weight training is 'a method of training that uses free weights or resistance machines'. Weight training can help someone to increase strength (high weights x low reps – 70% of one rep max 3 sets of 4-8 reps) and muscular endurance (low weights x high reps – below 70% of one). It can also help participants to recover from injury.

<u>Advantages</u> - Can be adapted to suit different sports. Can target muscle groups to strengthen. <u>Disadvantages</u> - Can cause muscle soreness. Can cause injury if the incorrect technique is used.

Plyometric training

Plyometrics is a 'a method of training that uses jumping, hopping and bounding to increase power'. Plyometrics exercises involve rapid and repeated stretching and contracting of the muscles. Plyometics increases the speed at which the muscles can contract and therefore also affects power. This can involve jumping on and off of boxes.

<u>Advantages</u> – only form of training that directly improves your power

<u>Disadvantages -</u> Demanding on the muscles so can cause injury.

High altitude training:

Training done at higher than sea level. At a higher altitude pressure is lower, so there is less oxygen in each breath. The body therefore produce more red blood cells, meaning more oxygen can be delivered to the muscles improving cardiovascular and muscular endurance.

<u>Advantages –</u> Improve cardiovascular and muscular endurance

<u>Disadvantages -</u> effects only last for a short time. Can be very expensive. May get altitude sickness and lose training time.

SEASONAL TRAINING

Preseason

Preparation – performer makes sure they are ready for season.

Focus on general fitness and developing specific components of fitness and skills. Competition/playing season

Peak – should be at peak of their fitness and ability.

Maintain current fitness and continue to develop skill.

Too much training may cause fatigue.

Post-season

Transition performer needs to rest and relax to allow their body to recover.

Light aerobic training is done to maintain general fitness

PREVENTING INJURY DURING/ BEFORE/AFTER TRAINING

Warm up - Complete all stages of a warm up prior to exercise to minimise the chance of injury.

<u>Avoid overtraining</u> – make sure that you don't push the body to far e.g. use the correct weight.

Appropriate clothing and footwear – make sure you are not wearing anything that could get caught. Use protective equipment and make sure footwear is suitable. <u>Taping/bracing –</u> support joints where needed by restricting the range of movement – particularly for recently injured areas. <u>Hydration –</u> drink plenty of water during and post exercise to replenish stores. <u>Stretches –</u> Avoid pushing muscles to far (overstretching) or bouncing. <u>Technique –</u> Make sure this is done correctly so that muscles are not injured. Appropriate rest – leave enough time

<u>Appropriate rest</u> – leave enough time for your body to repair and rebuild muscles after exercise.

WARM UP AND COOL DOWN

Components of a warm up	Benefits of a warm up	Example warm up
<u>Pulse raiser –</u>	<u>ROM –</u>	Footballer
	Psychological preparation –	Pulse raiser –
Stretching and mobility –	Practice of movements –	
	<u>Prevents injury -</u>	Stretching/mobility –
Skill based practice/ familiarisation -	<u>Body temperature –</u>	Skill based practice –
Components of a cool down Pulse lower	Benefits of a cool down Allows the body to recover –	Example cool down Pulse lower –
<u>Stretching –</u>	Removal of waste products –	Stretches –
	<u>Prevent DOMS –</u>	

WARM UP AND COOL DOWN

Components of a warm up

<u>Pulse raiser –</u> Light exercise that increases your heart rate. Done to increase oxygen flow to muscles, increase body temperature and warm up muscles.

<u>Stretching and mobility</u> – increases the flexibility (therefore range of movement) at a joint. Focus on the muscles and movements you will use. <u>Skill based practice/ familiarisation</u> – a practice that is related to sport or activity. Helps muscles prepare, but also mental preparation for performance. It gets you in the zone.

Components of a cool down

<u>Pulse lower –</u> this is a gentle exercise to keep the heart and lungs working harder than usual. The intensity of the exercise should gradually be reduced.

<u>Stretching –</u> Should be static or PNF. This is done to increase mobility gains.

Benefits of a warm up

<u>ROM – Increased range of movement at joints</u> and therefore more flexible

Psychological preparation – gets performer in the

zone so they can focus on performance.

Practice of movements – activates muscle

memory and gets performer prepared to perform

- Prevents injury the body is prepared for
- exercise.

<u>Body temperature –</u> Raises warming up muscles ready for exercise.

Benefits of a cool down

<u>Allows the body to recover - gradually decreases</u> breathing rate and heart rate to resting state. Prevents things such as blood pooling.

<u>Removal of waste products</u> – Cooling down helps the body get rid of waste products such as CO2 and lactic acid

<u>Prevent DOMS –</u> removal of lactic acid prevents the delayed onset of muscle soreness.

Example warm up

Footballer

- LANG

Pulse raiser – jog around the pitch for 5minutes.

Stretching/mobility – leg swings, arm swings, hip circles, open and close the gate, Frankenstein walks, walking lunges

Skill based practice – pass and move, shooting drill, corner practice.

Example cool down

Pulse lower – slow jog around the pitch into a walk

Stretches – hamstring stretch, toe raisers (gastrocnemius stretch), quadriceps stretch (heel pulled towards the bum)



USE OF DATA

Types of data

Quantitative data

- Measures something done in numbers
- Can be collected through questionnaires or surveys.
- Things such as the time taken to finish a race or scores gained in a fitness test.
- Data can be presented in tables and graphs. <u>Qualitative data –</u>
- Describes something will be in words.
- Can be collected through interview or observation.

Year	2010	2011	2012	2013	2014	2015
No. of yellow cards	6	7	10	11	8	9

Tables

You need to be able to present data that is given into a table.

Highlight in column one what the data is that you are measuring. In each row you should then present the data you have collected that represents each row.



You need to be able to plot a bar chart and a line graph from given data.

- X axis (one on the bottom) should be the thing that is controlled such as the day/week or year you took the measurement.
- Y axis (one up the side) is the thing you are measuring such as time or score achieved.
- Axis should be numbered with the small scale possible for the results.

Number of students participating in

• Ensure that you label the axis with titles.



Analysing graphs

You need to be able to analyse tables, bar charts, line graphs and pie charts, and discuss the data that is presented.

E.g. in the graph presented to the left you could discuss how the number of participants increased rapidly from 2006 to 2007, but saw a slight decrease again by 2008.

There has been a slight increase from 2001 with 20 students to 2008 with 28 students participating in sport.





Paper 2: Socio-cultural influences and well-being in physical activity and sport

CLASSIFICATION OF SKILLS AND INFORMATION PROCESSING



GOALS AND SMART TARGETS

Types of goals Outcome – focused on performing better than other people e.g. winning. These are focused on the end result.

Performance – improving personal performance e.g. distance you can hit a golf ball.



FEEDBACK

Intrinsic/ Extrinsic

Intrinsic – feedback that comes from you based on how it felt. Works best for experienced performers.

Extrinsic – Someone tells you or shows you what happened and how to improve. Can be good for beginners as they can't assess their own performance.

Knowledge of performance/ results.

Knowledge of performance – whether you did the correct movement or skill. Works well for experienced performers as they can fine tune skills. Can be extrinsic or intrinsic.

Knowledge of results – Looking at the outcome. This is extrinsic and can include data. Useful for inexperienced performers as they need to be told whether or not they achieved the right result.

Positive / negative

Positive – Focus on what you did well. Helps you remember which bits of the movement you should try to repeat.

Negative – feedback focuses on what you didn't do well. This can be useful with experienced performers as it can motivate them to reach a goal. But this should be avoided too much with beginners as it can demotivate them and not want them to learn a new skill.
TYPES OF GUIDANCE

Verbal – an explanation in words.

Advantages

- Can be combined with other types of guidance
- Helpful for experienced performers
- Can give guidance during a performance

Disadvantages

- Difficult to teach high organisation and complex skills
- Can be confusing for beginners who don't understand the language

Mechanical – guidance given using sporting equipment.

Advantages

- Useful for teaching beginners as they are safe while practicing skills
- Helpful to teach complex skills

Disadvantages

- May be unable to perform the skill without the equipment.
- Difficult to use for large groups of performers.

Visual – Visual clues to help perform a technique

Advantages

- Works well for beginners as they can copy the skill
- Used to teach low organisations skills can show each part of the skill

Disadvantages

- Less useful for teaching complex, high
- organisation skills as they are difficult to copy.

Manual – When a coach physically moves your body through a technique.

Advantages

- Get to feel the movement of the skill
- Can be used for all skill levels

Disadvantages

- Performer could rely on the coach and not be able to perform the skill without them.
- Difficult to use with big groups of learners.



AROUSAL

The inverted U theory describes the relationship between arousal and performance. This theory states the there is an optimum point or arousal where the athlete will perform at their best. As arousal increases so does performance until after this point where arousal then has a negative impact on performance.



Arousal: a physical and mental (physiological and psychological) state of alertness/readiness. Methods to control arousal:

Deep breathing – Helps to slow heart rate, increase the supply of oxygen to the brain, limiting the impact of arousal.

Mental rehearsal - helps a performer to relax and focus by rehearsing a successful performance in your mind before doing it.

Positive self talk – developing positive thoughts about your performance.

MOTIVATION

Intrinsic motivation – where something is done for the enjoyment and good feelings. This is seen as the best type of motivation as you are more likely to continue participating and try hard. Not reliant on anything or anyone.

Extrinsic – gathered through rewards from other people or sources. Can be tangible (where you can touch it) or intangible (can't touch it). Less likely to maintain motivation with this type as it is less likely to heighten enjoyment and you may become reliant on the rewards.

PERSONALITY TYPES AND AGRESSION

Direct aggression

Involves physical contact with another person. e.g. tackle in rugby to get

possession of the ball.



Indirect aggression

This is aggression towards an object to gain an advantage. e.g. hitting the shuttle very powerfully to the floor to win the point.

Introverts

- Like being on their own and participate in individual sports.
- Tend to be shy and quiet.
- Like sports that use fine skills, high concentration and low arousal.
- E.g. snooker or archery



Extroverts

- Sociable individuals and prefer team sports.
- Like fast pace sports that consist of gross skills and low concentration.
- E.g. Rugby and football.

SOCIAL GROUPS AND ENGAGEMENT

<u>Gender</u>

- Boys are more likely to participate in sport
- Women's events have less coverage and lower profile
- Less role models for women
- Less sponsorship in women's sport
- Stereotypical ideas about which sport to participate in
- Women may have to look after children.

Ethnicity and religion

- Religious beliefs can influence activity
- People may stick to sports that are 'associated' with their ethnic group.
- Religious festivals can stop participation (e.g. fasting can make individuals physically weak)
- Racism can stop it
- Lack of role models

Family, friends and peers

- Family attitude to sport can either support or hinder participation
- Family will need to provide equipment and transport which they may not be able to afford.
- Peers can impact whether or not an individual participates. If your friends do it your more likely to.

Disability

- Lack of opportunity
- Lack of facilities
- Limited number of coaches and teachers.
- Schemes set up to develop disability sports
- Gaining more media coverage e.g. Paralympics



<u>Age</u>

- Depending on age some sports are more popular
- Over 50s are physically limited/suffer from ill health
- Strength doesn't reach maximal level until 25 and decreases again at 40
- Age divisions in sport are there to combat this factor
- Skill levels can improve with age and experience
- Adults who work have less free time and disposable income

COMMERCIALISATION



Is defined as the management or exploitation of a person, organisation or activity in a way designed to make profit.

<u>The media</u>

Covers a diverse range of technologies that act as a means of mass communication e.g. television, radio, internet, newspapers and billboards.

Sponsorship

Provision of funds or other forms of support to an event, activity, person or organisation in return for some kind of commercial return

Impacts on the audience/spectator

Positive



- Events scheduled so people can watch them
- Commentary educates the viewers at home
- Information from the media on results, fixtures and standings
- Improved viewing due to advanced technology
- More competitions means more opportunity to watch
- Can follow their role models through the media.

Negative

- More people watch sport at home on TV or internet
- Subscription and pay per view make sport expensive to watch
- Scheduling changes to make it easier to watch at home can make it harder to watch live
- More popular the sport the harder it is to get a ticket
- Sponsors can limit the choice of food and drink available at the event.

Impacts on the official



- Positive
 - Can become role models
- More likely to develop careers if there is money in the sport **Negative**
- Pressure to make correct decisions can reduce enjoyment
- Mistakes are made very public.

Impacts on the sport

<u>Positive</u>

- Increased interest and more participation
- More money for grass-roots
- More money for coaches, kit, equipment, facilities and coaches
- Prize funds are bigger
- Technological developments due to money
- More role models are created.

<u>Negative</u>

- Rules may be changed to meet requirements of media and sponsors
- Over exposure can make people less interested
- Minority sports and women get less coverage
- Sport can become dependent on the money from sponsors.
- Sponsors may sell products/services that promote poor lifestyle choices.

Impacts on the performer

Positive

- Higher wages
- Become role models
- More money for technology, kits, equipment and facilities.
- Better coaching programmes due to money
- Increased number of competitions.

Negative

- Pressure to perform
- Mistakes are public knowledge
- Sponsor make demands and players have to maintain appeal to sponsors.
- Invasion on players private lives.
- More competitions and training can result in injury





TECHNOLOGY

Key terms

Hawkeye – tracks the flight and trajectory of the balls. Used regularly in cricket and tennis.

Performance analysis aids – wearable technology that can monitor performance or software such as Dartfish that use cameras to capture movement.
Television match officials – video referees are used in rugby football and cricket to check and review the decisions made on the pitch.

Impact of technology on the performer

Positive

- Performance analysis can help improve performance
- Use technology to ask officials to review decisions made against them

Negative

 Expensive to buy and install technology





Impact of technology on the sport Positive

- Makes competition fairer because poor decisions can be reviewed.
- Makes sure correct decisions are made.

Negative

- Can disrupt play reviewing decisions.
- Makes sport slower which can annoy performers and spectators.

Impact of technology on the officials

Positive

- Provides additional help with decisions
- Can communicate via microphone with other officials
- Reinforces correct decisions. Negative
- Undermine officials if decision is poor
- May become too reliant on technology and make less on field decisions.





Impact of technology on the audience/spectators

Positive

- Can see how decisions are made
- Provides confidence in that decisions are fair
- Can add tension and excitement. Negative
- Cause unrest or poor behaviour if decision is not reviewed.
- Can cause problems if people online can access technology that officials do not have.

Sponsor/company

Positive

- Ensures fair play and helps project a good image which reflects well on the sponsor
 Negative
- Not available at all levels of sport.

CONDUCT



<u>Etiquette</u>

- Is a convention or unwritten rule in an activity which is not enforced
- Performer displaying etiquette demonstrate respect for sport and opponents.
- E.g. kicking the ball out of play in football when someone is injured.



Gamesmanship

- Attempting to gain an advantage by stretching the rules to their limit.
- E.g. time wasting

Contract to complete

- Unwritten agreement between opponents to follow and abide by the written and unwritten rules of the sport.
- E.g. not arguing with officials or taking PEDs.

Sportsmanship

- Is conforming to the rules, spirit and etiquette of a sport.
- E.g. in cricket a batsman will be expected to walk when they know they have hit a ball that is caught, when the umpire doesn't indicate that they are out because they didn't hear the contact.

SPECTATORS AND BEHAVIOUR

Spectators

An individual or group of individuals who attend a sporting event.

Positive influences

- Create an energetic atmosphere
- A source of revenue for the club
- Give performers a home field advantage
- Increase the profile of the sport

Negative influences

- Can impact the performers due to increased pressure.
- Can scare aware younger performers due to big crowds and a lot of pressure.
- Can cause crowd trouble and/or hooliganism.
- Cost a lot of money to manage large rowdy crowds and ensure events are safe.

<u>Hooliganism</u>

The disorderly, aggressive and often violent behaviour by spectators at an event.



Reasons for hooliganism

- Rivalries between opposing groups of supporters
- Media hype could increase tensions between teams
- Influence of drugs and alcohol
- Links between groups of supporters and gang culture.
- Frustrations at the events occurring in an event e.g. refs decisions.

Strategies to combat hooliganism and poor behaviour

Educating spectators: Promotional campaigns and high profile performers encourage good behaviour and condemn hooliganism.

Early kick offs : Reduce the amount of alcohol that is consumed prior to the match.

All-seater stadia: All fans are allocated seating to prevent crushes or pushing. Occurred due to Hillsborough disaster. Alcohol restrictions: Strictly controlled or banned altogether depending on the stadium

Segregation of fans:

Rival supporters are kept apart in separate areas of the stadiums. Away fans can be escorted to the stadium by police and can be kept behind after games to allow home fans to leave first.

Travel restrictions and banning orders: Known troublemakers are banned from attending matches or travelling to away games. Extreme circumstances would be when the game is played behind closed doors and is done without spectators.

PHYSICAL, EMOTION AND SOCIAL HEALTH, FITNESS

AND WELL-BEING

Fitness benefits to participating in physical activity

- Improve fitness
- Reduce the chance of injury
- Aid physical ability to work.



Mental benefits to participating in physical activity

- Reduce stress and tension
- Release of feel good hormones (serotonin)
- Able to control emotions

Physical benefits to participating in physical activity

- Improve heart function
- Improve efficiency of body systems
- Reduce risk of some illness
- Prevent obesity
- Able to complete everyday tasks

Social benefits to participating in physical activity

- Socialise and make new friends
- Cooperate with others
- Teamwork



SEDENTARY LIFESTYLE AND OBESITY

Sedentary lifestyle - a lifestyle with irregular or no physical activity.

Consequences

- Increased risk of poor sleeping patterns
- Lethargy
- Increased risk of hypertension.
- Increased risk of heart disease.
- Increased risk of type 2 diabetes.
- Weight gain.

Obesity – BMI of 30 or over. This is when an individual has a high fat content due to a higher number of calories consumed compared to the number of calories expanded.

Physical ill health associated with obesity Increased risk of; cancer, heart disease and heart attacks, type 2 diabetes, hypertension, pressure on joints and high cholesterol Mental ill health associated with obesity Increased risk of depression a loss of confidence.

Social ill health associated with obesity

Increased risk of being unable to socialise or leave the house (either physically unable or lacking confidence).

Affect of obesity on performance in physical activity and sport Reduced flexibility, agility, cardiovascular endurance, speed and power.

SOMATOTYPES

Ectomorph

Tall and thin Narrow shoulders and hips

Would be suited to sports such as high jump.





Endomorph

Pear shaped Wide hips and narrow shoulders.

Would be suited to sports such as rugby.

Mesomorph

Muscular appearance Wide shoulders and narrow hips.

Generally good for all sports.



ENERGY USE, DIET AND NUTRITION



The Concept of Energy Balance



Carbohydrates

Carbohydrates provide the energy to exercise. There are two types of carbohydrates, complex and simple.

- Complex carbohydrates should be favoured as they provide slow release, long lasting energy (rice, bread, pasta, potatoes)
- Simple carbohydrates provide the body with immediate energy but can be stored as fat (sugar, honey, sweets, fruit, chocolate, yogurt and jam)

Make up 55-60% of diet

Energy use

This is the amount of calories and individual requires in a day. They typical amount is 2500 for a man and 2000 for a woman. This can be affected by:

- Age
- Height
- Gender
- Energy expenditure

Calorie – unit of measurement for heat in the body.

<u>Key terms</u>

Balanced diet – a diet that contains the right quantity of food so that you consume only as many calories as you expand each day; and the right mix of different foods so the body receives all the nutrients, vitamins and minerals it needs.

Nutrition – intake of food, considered in relation to the body's dietary needs.

Hydration – having enough water in the body to function normally **Dehydration** – excessive loss of water from the body, interrupting normal functioning of the body.

Fat

Provide energy at low intensity and provide insulation. Saturated fats

 Too much in diet increases risk at heart disease and obesity

Unsaturated fats

 Healthier than saturated and reduces risk of heart disease.

Makes up 25-30% of diet

Protein Supports muscle growth and repair. Should be eaten after activity to help recovery. Makes up 15-20% of diet.

Vitamins and

<u>minerals</u> Only required in small quantities to maintain body systems and general health.

Effects of dehydration

- Blood thickening blood becomes more viscous (thicker and stickier) slowing down the speed at which it can travel around the body and deliver oxygen and nutrients.
- Increase in HR as the heart has to work harder to pump the blood around the body.
- Increase in body temperature causing the body to overheat
- Slower reaction time
- Muscle fatigue and cramp
- Dizziness, nausea, blurred vision and headaches.

Daily recommendation of water intake is 2.5L for men and 2 for women. If the temperature is warmer or you do exercise then this intake should be increased (amount depending on the intensity of activity).



Subject specific vocabulary

The following subject specific vocabulary provides definitions of key terms used in our GCSE Physical Education (8582) specification.

Your students should be familiar with, and gain understanding from, all these terms.

Ability

Inherited, stable traits that determine an individual's potential to learn or acquire a skill.

Adaptability

The potential to change with ease.

Abduction

Movement away from the midline of the body.

Adduction

Movement towards the midline of the body.

Adrenaline

Natural hormone released to speed heart rate up.

Aerobic

Exercise in the presence of or using oxygen.

Aerobic training zone

The aerobic training zone allows the aerobic system to be trained. To define aerobic training zone:

1. Calculate maximum heart rate (220 bpm) minus age: 220-age.

2. Work at 60-80% of maximum heart rate.

Aggression

A deliberate intent to harm or injure another person, which can be physical or mental (see direct and indirect aggression).

Agility

The ability to move and change direction quickly whilst maintaining control.

Agonist (prime mover)

Muscle or group responsible for the movement.

Altitude

A geographical area (of land) which is over 2,000 m above sea level.

Altitude training (traditional)

Training at altitude where there is less oxygen. The body adapts by making more red blood cells to carry oxygen. The additional oxygen carrying red blood cells is an advantage for endurance athletes returning to sea level to compete.

Altitude sickness

Nausea caused by training at altitude.

Alveoli

Air sacs in the lungs.

Amateur

This term defines someone who:

- takes part in an activity as a hobby, rather than for financial gain
- has another main job outside of sport
- takes part for fun
- could be at a lower level.

Anabolic steroids

Artificially produced male hormones mimicking testosterone. They promote muscle and bone growth and reduce recovery time. Often used by power athletes, eg sprinters.

Anaerobic

Working in the absence of enough or without oxygen.

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Antagonist

Acts to produce the opposite action to the agonist. They work in antagonistic pairs.

Arousal

A physical and mental (physiological and psychological) state of alertness/readiness, varying from deep sleep to intense excitement/alertness.

Articulating bones

Where two or more bones meet to allow movement at a joint.

Artery

Blood vessel with small lumen and thick muscular walls. Carries blood away from the heart.

Axis

Imaginary line through the body around which it rotates. Types of axis:

- longitudinal (or vertical) head to toe
- transverse through the hips
- sagittal through the belly button.

Backflow

The flowing backwards of blood. Valves in the veins prevent this from happening.

Balance

The maintenance of the centre of mass over the base of support. Reference can be made to whilst static (still) or dynamic (whilst moving).

Balanced diet

It is defined as eating:

- the right amount (of calories) for energy expended
- according to how much you exercise
- different food types to provide suitable nutrients, vitamins and minerals.

Beta blockers

Drugs that are used to steady nerves by controlling heart rate. They have a calming and relaxing effect.

Blood doping

A technique to increase the amount of red blood cells in the body. This involves red blood cells being:

- removed
- frozen and stored
- thawed and reinjected (after the body has replenished the lost red blood cells).

Blood pressure

The pressure that blood is under. Types of pressure:

- systolic when the heart is contracting
- diastolic when the heart is relaxed.

Body composition

The percentage of body weight which is fat and non-fat (muscle and bone).

Body mass index (BMI)

A measure that uses your height and weight to calculate whether your weight is deemed healthy.

Calorie

A unit which measures heat or energy production in the body, normally expressed as Kcal.

Capillary

Thin (one cell thick) blood vessel that allow exchange of materials between the blood and the tissues of the body.

Carbohydrate

The body's preferred energy source.

Cardiac cycle

The process of the heart going through the stages of systole and diastole (see Blood pressure) in the atria and ventricles (see Heart chambers).

Cardiac output

The amount of blood ejected from the heart in one minute or stroke volume x heart rate.

Cardio-vascular endurance (aerobic power)

The ability of the heart and lungs to supply oxygen to the working muscles.

Cartilage

Strong connective tissue that acts a buffer between bones; absorbing shock and preventing friction on the end of bones.

Circuit training

A series of exercise stations whereby periods of work are interspersed with periods of rest.

Circumduction

Turning or circular motion around a joint (which occurs in more than one plane).

Closed season

Post (transition). It is defined as:

- period of rest to recuperate
- players doing gentle aerobic exercise to maintain general fitness
- fully rested and ready for pre-season training.

Commercialisation

To manage or exploit (an organisation, activity, etc) in a way designed to make a profit. The specification refers to commercialised activity as being sponsorship and the media only.

Coordination

The ability to use different (two or more) parts of the body together (smoothly and efficiently).

Competition season (peak)

It is defined as:

- playing season
- taking part in matches every week
- maintenance of fitness related to the activity but not too much training as it may cause fatigue, which would decrease performance
- concentration on skills/set plays to improve team performance.

Continuous training

Involves working for a sustained period of time without rest. It improves cardio- vascular fitness. Sometimes referred to as a steady state training.

Contract to compete

Unwritten agreement to follow and abide by the written and unwritten rules. Unwritten agreement within sports where participants agree to do their best.

Deep breathing

Relaxation technique which involves a performer exaggerating their breaths in and out.

Dehydration

Excessive loss of body water interrupting the function of the body.

Direct aggression

Aggressive act which involves physical contact with others, eg a punch.

Diuretic drugs

Drugs that remove fluid from the body, elevating the rate of bodily urine excretion.

Delayed onset of muscle soreness (DOMS)

The pain felt in the muscles the day after exercise.

Dorsiflexion

Raising of the toes towards the tibia.

Embolism Blockage of a blood vessel.

Excess post-exercise oxygen consumption (EPOC)

Sometimes referred to as oxygen debt (now an outdated term), EPOC refers to the amount of oxygen needed to recover after exercise. EPOC enables lactic acid to be converted to glucose, carbon dioxide and water (using oxygen). It explains why we continue to breathe deeply and quickly after exercise.

Erythropoietin (EPO)

A type of peptide hormone that increases the red blood cell count.

Etiquette

A convention or unwritten rule in an activity. It is not an enforceable rule but it is usually observed.

Expire

Breathe out.

Extrinsic feedback

Received from outside of the performer, eg from a coach. See Kinaesthetic feedback for an opposite comparison.

Extension

Movement that causes the angle at a joint to increase.

Extrinsic motivation

The drive to perform well or to win in order to gain external rewards (eg prizes, money, praise).

Extrovert

Sociable, active, talkative, out-going personality type usually associated with team sports players.

Fartlek training

Training using different intensities or over different terrains e.g. sprint, jog, walk, jog, sprint etc.

Fatigue

Either physical or mental, fatigue is a feeling of extreme or severe tiredness due to a build-up of lactic acid or working for long periods of time.

Feedback

Information a performer receives about their performance. Feedback can be given during and/or after performance.

Fitness

The ability to meet/cope with the demands of the environment.

FITT

FITT is used to increase the amount of work the body does, in order to achieve overload (see SPORT). FITT stands for:

- frequency how often you train
- intensity how hard you train
- time the length of the training session
- type the specific method, eg continuous training.

Flexion

Movement that causes the angle at a joint to decrease.

Flexibility

The range of movements possible at a joint.

Gamesmanship

Attempting to gain an advantage by bending the rules to their limit (but not breaking them).

Goal setting (SMART goals)

A method to increase motivation and reduce anxiety. Goals should be SMART:

- specific specific to the demands of the sport/muscles used/movements used
- measurable it must be possible to measure whether they have been met
- accepted they must be accepted by the performer and (possibly) others involved, eg coach
- realistic they are actually possible to complete
- time bound over a set period of time.

Goal types (performance goals and outcome goals)

Performance goals

Personal standards to be achieved.

Performers compare themselves against what they have already done or suggest what they are going to do. There is no comparison with other performers.

Outcome goals

Focus on end result/winning.

Guidance

A method to convey information to a performer. Guidance methods:

- visual (seeing)
- verbal (hearing)
- manual (assist movement physical)
- mechanical (use of objects/aids).

Haemoglobin

The substance in the red blood cells which transports oxygen (as oxyhaemoglobin) and carbon dioxide.

Health

A state of complete physical, mental and social well-being, and not merely the absence of disease or infirmity (as per the World Health Organisation- WHO). Ill health refers to being in a state of poor physical, mental and/or social well- being.

Heart attack

It occurs when the flow of oxygen-rich blood to a section of heart muscle suddenly becomes blocked.

Heart chambers

They include the right and left atria and ventricles.

Heart rate

The number of times the heart beats (usually measured per minute).

High intensity interval training (HITT)

It's an exercise strategy alternating periods of short intense anaerobic exercise with less intense recovery periods (see Interval training).

Hooliganism

Disorderly, aggressive and often violent behaviour by spectators at sporting events.

Home field advantage

Gaining an advantage in a sporting event from being in familiar surroundings, with the majority of the spectators supporting you.

Hydration

Having enough water to enable normal functioning of the body.

Hypertension

High blood pressure in the arteries.

Hypertrophy

The enlargement of an organ or tissue from the increase in the size of its cells.

Indirect aggression

Aggression which does not involve physical contact. The aggression is taken out on an object to gain advantage, eg hitting a tennis ball hard during a rally.

Information processing

Making decisions. Gathering data from the display (senses), prioritising the most important stimuli to make a suitable decision.

Inspire

Breathe in.

Interval training

Periods of training/work that are followed by periods of rest, eg work, rest, work, rest (see High intensity interval training).

Intrinsic feedback

Feedback received via receptors in the muscles. Sensations that are felt by the performer, providing information from movement.

Intrinsic motivation

The drive that comes from within- e.g. for pride, for satisfaction, a sense of accomplishment, for self-worth.

Introvert

A quiet, passive, reserved, shy personality type, usually associated with individual sports performance.

Isometric contraction

Muscle contraction where the length of the muscle does not alter. The contraction is constant, ie pushing against a load.

Isotonic contraction

Muscle contraction that results in limb movement:

- concentric contraction shortening of the muscle
- eccentric contraction lengthening of the muscle.

Level playing field

The same for all competitors.

Lever

A rigid bar (bone) that turns about an axis to create movement. The force to move the lever comes from the muscle(s). Each lever contains:

- a fulcrum fixed point, effort (from the muscle(s) to move it)
- load/resistance (from gravity).

Lifestyle

See sedentary lifestyle.

Masculinity

Displaying masculine (male) stereotypical behaviour.

Maximal heart rate

Calculated by: 220-age

Mechanical advantage

Calculated by: effort ÷ weight (resistance) arm The efficiency of a working lever, Calculated by: effort ÷ weight (resistance) arm ; high mechanical advantage involves weight being lifted with relatively small muscular force.

Media

Diversified technologies which act as the main means of mass communication. These include:

- printed media (eg newspapers)
- broadcast media (eg TV and radio)
- internet/social media (eg Facebook)
- outdoor media (eg billboards).

Mental health and well-being

A state of well-being in which every individual realises his/her own potential, can cope with the normal stresses of life, can work productively and fruitfully, and is able to make a contribution to her or his community (as per WHO). It works in conjunction with physical and social health.

Mental rehearsal (a type of imagery)

Relaxation technique which involves the performer picturing themselves performing the skill perfectly or imagining positive outcomes before attempting it.

Minerals

Inorganic substances which assist the body with many of its functions, eg bone formation (Calcium).

Motivation (intrinsic motivation and extrinsic motivation)

The drive to succeed or the desire (want) to achieve something/to be inspired to do something. This can be:

- intrinsic the drive that comes from within (eg for pride, satisfaction, a sense of accomplishment, self-worth) or
- extrinsic the drive to perform well or to win in order to gain external rewards (eg prizes, money, praise).

Movement at a joint

Classified into:

- flexion decrease in the angle of the bones at a joint
- extension increasing the angle of bones at a joint
- abduction movement away from the midline of the body
- adduction movement towards the midline of the body
- rotation movement around an axis
- plantar flexion pointing the toes at the ankle/increasing the ankle angle
- dorsi flexion toes up at the ankle/decreasing the ankle angle
- circumduction turning or circular motion around a joint (which occurs in more than one plane).

Muscular endurance (similar to dynamic strength)

Ability of a muscle or muscle group to undergo repeated contractions, avoiding fatigue. The ability of the muscles or muscle group to contract over a period of time.

Narcotic analgesics

Drugs that can be used to reduce the feeling of pain.

Nutrition

The intake of food, considered in relation to the body's dietary needs. Good nutrition is an adequate, well balanced diet, combined with regular physical activity.

Obese

A term used to describe people with a large fat content, caused by an imbalance of calories consumed to energy expenditure. A body mass index (BMI) of over 30 or over 20% above standard weight for height ratio.

One rep max

The maximal amount that can be lifted in one repetition by a muscle/group of muscles (with the correct technique).

Outcome goal

A goal that focuses on the end result only.

PED

Performance enhancing drug.

Peptide hormones

GCSE PHYSICAL EDUCATION - 8582 - SUBJECT SPECIFIC VOCABULARY

Drugs that stimulate the production of naturally occurring hormones (eg EPO), which increase red blood cell count/oxygen carrying capacity.

Performance goal

A goal where personal standards are to be achieved. There is no comparison with others

Physical health and well-being

All body systems working well, free from illness and injury. Ability to carry out everyday tasks. It works in conjunction with social and mental health.

Physiology

Study of how our cells, muscles and organs work together, and how they interact.

Plane

Imaginary flat surface running through the body along which movement can take place. Types of planes:

- Frontal plane: The imaginary flat surface dividing the body into front and back.
- Sagittal plane: The imaginary flat surface running through the body along which movement can take place, dividing the body into left and right, allowing flexion and extension movements.
- Transverse plane: The imaginary flat surface running through the body along which movement can take place, dividing the body into top and bottom allowing rotation around the longitudinal axis.

Plantar flexion

The action of pointing the toes in a downwards motion.

Positive self-talk

Developing cognitive positive thoughts about your own performance.

Post season (transition)

Period of rest/active recovery/light aerobic work after the competition period (season).

Power/explosive strength (anaerobic power)

(The product of) strength and speed, ie strength x speed.

Pre-season (preparation)

It is defined as:

- period leading up to competition
- usually using continuous/fartlek/interval training sessions to increase aerobic fitness
- weight training to build up strength and muscular endurance
- developing techniques specific to the sport in order to be fully prepared for matches at start of season and therefore be more successful.

Principles of overload

Frequency, intensity, time and type (see FITT).

Principles of training

Specificity, progressive overload, reversibility and tedium (see SPORT).

Prime mover (agonist)

Muscle or muscle group responsible for the movement.

Pulse raiser

Any activity that raises heart rate. Usually as part of a warm up, eg light jog.

Qualitative

More of a subjective than an objective appraisal. Involving opinions relating to the quality of a performance rather than the quantity (eg score, placing, number).

Quantitative

A measurement which can be quantified as a number, eg time in seconds or goals scored. There is no opinion expressed (qualitative). It is a fact.

Reaction time

The time taken to initiate a response to a stimulus, ie the time from the initiation of the stimulus (eg starting gun in 100 m) to starting to initiate a response (eg starting to move out of the blocks in 100 m).

Recovery

Time required to repair the damage to the body caused by training or competition.

Rehydration

Consuming water to restore hydration.

Reliability

Relating to the consistency and repeatability of a test (ie to produce same or similar scores).

Repetitions

The number of times an individual action is performed. A set is a group of repetitions.

Residual volume

Volume of air left in the lungs after maximal expiration.

Role model

A person looked to by others as an example to be imitated.

Rotation

Movement where a limb rotates around its long axis (of the bone). A circular movement where part of the body turns whilst the rest remains still.

Season

A period of time during which competition takes place or training seasons, dividing the year up into sectional parts for pre-determined benefits. Training seasons include:

- pre-season (preparation)
- competition season (peak)
- post-season (transition).
- See the terms in brackets for definitions.

Sedentary lifestyle

A lifestyle with irregular or no physical activity.

Serotonin

Feel-good hormone released during exercise.

Skeletal system

Skeletal system provides a framework of bones for movement, in conjunction with the muscular system.

Skill

A learned action/learned behaviour with the intention of bringing about pre- determined results, with maximum certainty and minimum outlay of time and energy.

Skill classification

Categorisation of sporting skills in accordance with set continua. These include:

- Basic/complex continua
 - Basic skill (skill classification): A skill which is quickly learned as there are very few decisions to be made when performing the skill.
 - Complex skill (skill classification): A skill which requires a lot of decision making, requiring a high level of coordination and thinking.
- Open/closed continua
 - Open skill (skill classification): A skill which is performed in a certain way to deal with a changing or unstable environment, eg to outwit an opponent.
 - Closed skill (skill classification): A skill which is not affected by the environment or performers within it. The skill tends to be done the same way each time.
- Self-paced/externally-paced continua
 - Self-paced skill (skill classification): The skill is started when the performer decides to start it. The speed, rate or pace of the skill is controlled by the performer.
 - Externally-paced skill (skill classification): The skill that is started because of an external factor. The speed, rate or pace of the skill is controlled by external factors, eg an opponent.
- Gross/fine continua.
 - Gross skill (skill classification): Using large muscle groups to perform big, strong, powerful movements.
 - Fine movement (skill classification): Small and precise movement, showing high levels of accuracy and coordination. It involves the use of a small group of muscles.

Social health and well-being

Basic human needs are being met (food, shelter and clothing). The individual has friendship and support, some value in society, is socially active and has little stress in social circumstances. It works in conjunction with physical and mental health.

Somatotype

A method of classifying body type. Body types:

- ectomorph: A somatotype characterised by being tall and thin. Individuals with narrow shoulders and narrow hips.
- ndomorph: A somatotype, characterised by a pear shaped body/fatness. Individuals with wide hips and narrow shoulders
- mesomorph: A somatotype, characterised by a muscular appearance. Individuals with wide shoulders and narrow hips.

Speed

The maximum rate at which an individual is able to perform a movement or cover a distance in a period of time, putting the body parts into action as quickly as possible. Calculated by: distance ÷ time

Spirometer trace

A measure of lung volumes, which includes:

- tidal volume volume of air inspired or expired/exchanged per breath
- inspiratory reserve volume the amount of air that could be breathed in after tidal volume
- expiratory reserve volume the amount of air that could be breathed out after tidal volume
- residual volume the amount of air left in the lungs after maximal expiration.

Sponsor

An individual or group that provides financial support to an event, activity, person, or organisation.

Sponsorship

Provision of funds or other forms of support to an individual or event in return for some commercial return.

SPORT (the principles of training)

Specificity

Making training specific to the sport being played/movements used/muscles used/energy system(s) used.

Progressive overload

Gradual increase of the amount of overload so that fitness gains occur, but without potential for injury. Overload is the gradual increase of stress placed upon the body during exercise training (more than normal).

Reversibility

Losing fitness levels when you stop exercising.

Tedium

Boredom that can occur from training the same way every time. Variety is needed.

Sportsmanship

Conforming to the rules, spirit and etiquette of a sport.

Static stretching

Holding a stretch still/held/isometric.

Stimulants

Drugs that have an effect on the central nervous system, ie they increase mental and/or physical alertness.

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Strength

The ability to overcome a resistance. This can be explosive, static or dynamic:

- explosive see Power
- static static ability to hold a body part (limb) in a static position. Muscle length stays the same/maximum force that can be applied to an immoveable object
- dynamic see Muscular endurance for similarity.

Stroke volume

The volume of blood pumped out of the heart by each ventricle during one contraction.

Sub-maximal

Working below maximal intensity level.

Suppleness

As with flexibility, the range of movement possible at a joint.

Synovial joint

An area of the body where two or more bones meet (articulate) to allow a range of movements. The ends of the bones are covered in articular cartilage and are enclosed in a capsule filled with fluid. For the purposes of this specification, the following structural features and roles should be known:

- synovial membrane secretes synovial fluid
- synovial fluid provides lubrication
- joint capsule encloses/supports
- bursae (sacks of fluid) reduce friction
- cartilage prevents friction/bones rubbing together
- ligaments attach bone to bone.

Tangible

Something that can be seen and touched, eg a trophy.

Target zone

The range within which athletes need to work for aerobic training to take place (60-80% of maximum heart rate).

Tendon

Strong, flexible tissue that attaches muscle to bone

Training

A well-planned programme which uses scientific principles to improve performance, skill, game ability, motor and physical fitness.

Training thresholds

The actual boundaries of the target zone.

Validity

The extent to which a test or method measures what it sets out to measure.

Vasoconstriction

When arterioles feeding the areas not needing so much blood constrict (become smaller in diameter) to restrict blood flow to that area.

Vasodilation

When arterioles feeding the areas needing more blood dilate (become wider in diameter) to increase blood flow to that area.

Vein

Blood vessel with wide lumen, containing pocket valves. Carries blood back towards the heart.

Viscosity

Thickening of the blood.

Visualisation (a type of imagery)

A relaxation technique to control mental thoughts which involves the performer imagining themselves in a calm, relaxing place.

Vitamins

Organic substances that are required for many essential processes in the body, eg Vitamin A for structure and function of the skin.

Weight training

The use of weights/resistance to cause adaptation of the muscles.

Well-being

Involves physical, mental and social well-being. The dynamic process that gives people a sense of being comfortable, healthy or happy.

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Joint Actions

Flexion is the narrowing of the angle at a joint

Extension is the widening of the angle at a joint

Abduction is movement away from the midline of the body

Adduction is movement towards the midline of the body

Plantarflexion is the widening of the angle at the ankle joint (pointing the toes down)

Dorsiflexion is the narrowing of the angle at the ankle joint (pointing the toes up)

Rotation is the action of rotating around an axis or centre

Circumduction is the action of rotating 360 degrees around an axis or centre



Antagonistic Pairs

- Biceps & Triceps
- Quadriceps & Hamstrings
- Gastrocnemius & Tibialis Anterior
- Hip Flexors & Gluteals
- **Pectorals & Deltoid**
- **Abdominals & Latissimus Dorsi**

PE COMPONENT 1 -MUSCULAR SYSTEM

ISOMETRIC Muscle Contraction

A muscle contracts but its length does not change (no movement)

ISOTONIC Muscle Contraction A muscle contracts and movement is present



As one muscle CONTRACTS, another muscle will **RELAX**



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TRACHEA

AKA _____. Air travels through the trachea to reach the lungs

BRONCHIOLES

The air then reaches smaller _____ called Bronchioles

DIAPHRAGM -

Responsible for inspiration Moves to a ____ position when inhaling to push the lungs up, enabling air to rush in When exhaling moves to a ____ position, allowing the lungs to lower and air to rush out



BRONCHI The air travels through larger branches called Bronchi

ALVEOLI

At the end of the bronchioles lies millions of tiny air _____ called alveoli, this is where gas _____ takes place



Low concentration CO2 in alveoli direction alveoli alveoli alveoli

High Concentration CO2 in blood vessel

Low Concentration O2 in blood vessel

gradient

along pressure

High concentration O2

in alveoli

PE COMPONENT 1 -RESPIRATORY SYSTEM

Labelling a Spirometer Trace



TRACHEA

AKA Wind Pipe. Air travels through the trachea to reach the lungs.

BRONCHIOLES

The air then reaches smaller branches called **Bronchioles**

DIAPHRAGM -

Responsible for inspiration Moves to a flat position when inhaling to push the lungs up, enabling air to rush in When exhaling moves to a dome position, allowing the lungs to lower and air to rush out



BRONCHI

The air travels through larger branches called Bronchi

ALVEOLI

At the end of the bronchioles lies millions of tiny air sacs called alveoli. This is where gas exchange takes place.



Low concentration CO2 in alveoli



blood vessel

High Concentration CO2 in

along pressure Low Concentration O2 in blood vessel

gradient

High concentration O2

in alveoli

PE COMPONENT 1 -RESPIRATORY SYSTEM

Labelling a Spirometer Trace







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